

## ABSTRACT OF THE DISCLOSURE

[0029] Methods are disclosed for recording an event. Audio and/or video data of the event is stored in memory. The audio and/or the video data is also stored in a loop buffer. The contents of the loop buffer are transferred to the memory to provide time-delayed audio data and/or time-delayed video data. The time-delayed audio/video data precedes the event in time. The time-delayed audio/video data may be useful for reconstructing/analyzing the event.